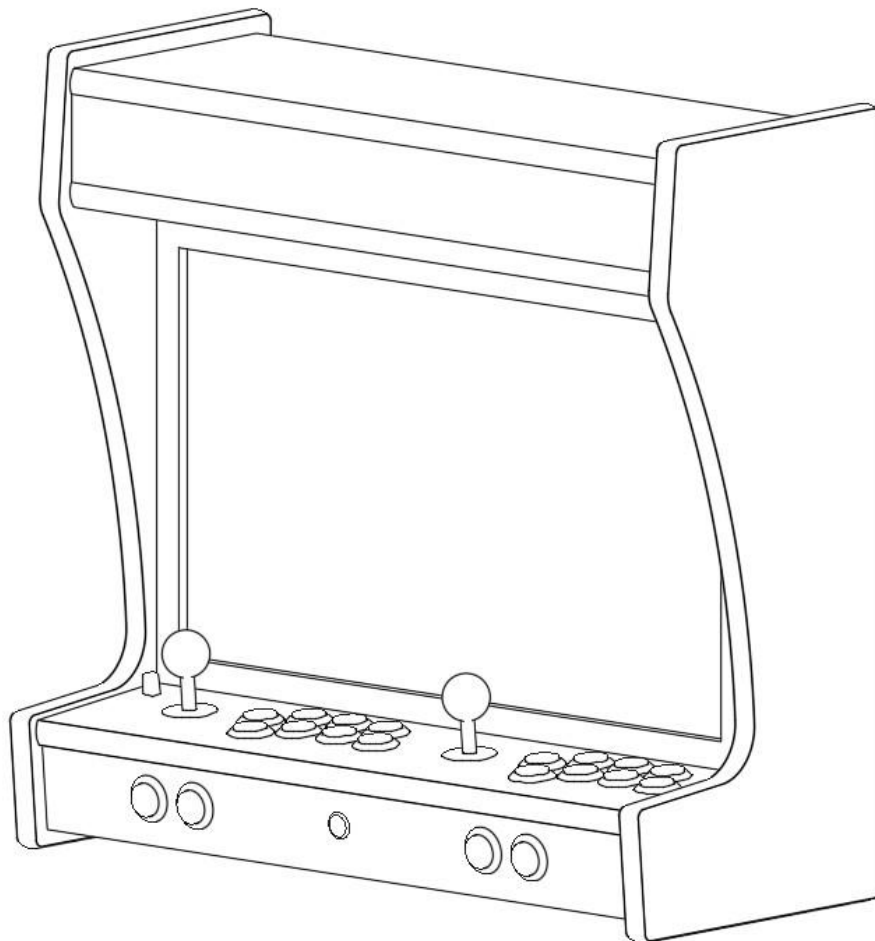


SIMPLE

ARCADES

2-PLAYER MINICADE USERS MANUAL



PLEASE NOTE: Some Features, upgrades, systems and/or games mentioned in this general guide may not be available on your specific model arcade and are subject to change without notice.



WARNING

READ BEFORE USING THE MINICADE

WARNING: Electrical Safety and Operational Guidelines

1. **Electrical Shock Hazard: Disconnect Power Before Cover Removal**
 - To avoid electrical shock, disconnect power before removing the cover. This task should only be performed by a qualified technician.
2. **Avoid Exposure to Moisture**
 - To reduce the risk of fire or electric shock, do not expose this apparatus to rain or moisture.
3. **Read and Comprehend All Warnings**
 - Please read and comprehend all warnings stated in this manual.
4. **Avoid Getting the Arcade Wet During Cleaning**
 - Do not expose the arcade to water when cleaning.
5. **Parental Guidance**
 - Parents and guardians: Please read the entire manual before allowing gamers to play.
6. **AC Wire Safety**
 - The AC wire should not be exposed to dripping or splashing. No objects filled with liquids, such as vases, should be placed on the apparatus. To completely disconnect the power input, the AC cord shall be disconnected from the mains.
7. **Protective Earth Terminal**
 - Your arcade should be connected to a mains outlet with a protective earth connection.
8. **Ventilation Requirements**
 - Maintain a minimum distance of 1.9 cm / 0.75 inches from the rear ventilation panels of the arcade for sufficient ventilation. Do not impede ventilation by covering openings with items such as newspaper, tablecloths, curtains, etc.
9. **No Naked Flames**
 - Do not place naked flame sources, such as lighted candles, on the arcade.
10. **Moderate Climate Usage**
 - The arcade should only be used in moderate climates.
11. **EPILEPSY WARNING:**
 - A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Take a 10–15-minute break for each hour of playing to reduce the risk.

FCC STATEMENT:

- This device complies with part 15 of the FCC rules. Any changes or modifications not expressly approved may void the user's authority to operate the equipment. For assistance with interference issues, consult the dealer or an experienced radio/TV technician.

IMPORTANT SAFETY INSTRUCTIONS

1. Read these Instructions.
2. Keep these Instructions.
3. Heed all Warnings.
4. Follow all instructions.
5. Do not use this apparatus near water.
6. Clean only with a dry cloth.
7. Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
8. Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
9. Do not defeat the safety purpose of the polarized or grounding - type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prong are provided for your safety. When the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
10. Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the arcade.
11. Only use attachments/accessories specified by the manufacturer.
12. Unplug this apparatus during lightning storms or when unused for long periods of time.
13. Refer all servicing to qualified service personnel. Servicing is required when the arcade has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the arcade, the arcade has been exposed to rain or moisture, does not operate normally, or has been dropped.

SPECIFICATIONS

Power Supply: AC 3-Prong Cord
Input Power: 100-120V AC 50/60Hz 1A Max
Monitor: 24.5" LCD 75Hz
Assembled Dimensions: 10.5", 24", 22.75

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WELCOME TO YOUR NEW MINICADE ARCADE!

Congratulations on your acquisition of the MINICADE arcade system! This gaming marvel is the result of countless hours of design and programming, a true labor of passion to keep the spirit of retro gaming alive.

Step into a realm where nostalgia meets innovation, featuring thousands of arcade, console, and handheld games from the 1970s to the early 2000s, all carefully curated for your enjoyment and accessible through our user-friendly graphical menu system.

But beyond the tangible hardware and the vast game library, your MINICADE is a journey into the heart of gaming history. It's a manifestation of our commitment to preserving the joy of retro gaming. With meticulous attention to detail and a deep passion for the craft, our goal is not just to provide a gaming system but to transport you back to a time when pixels ruled the screen and gameplay was pure magic.

We invite you to indulge in endless hours of entertainment, celebrating the timeless magic of gaming. The MINICADE isn't just a product; it's an invitation to rediscover the joy of gaming and immerse yourself in the stories and challenges that defined an era.

Happy gaming and enjoy the adventure that awaits you in the world of MINICADE!!

- **The Simple Arcades Team**

ARCADE BASICS

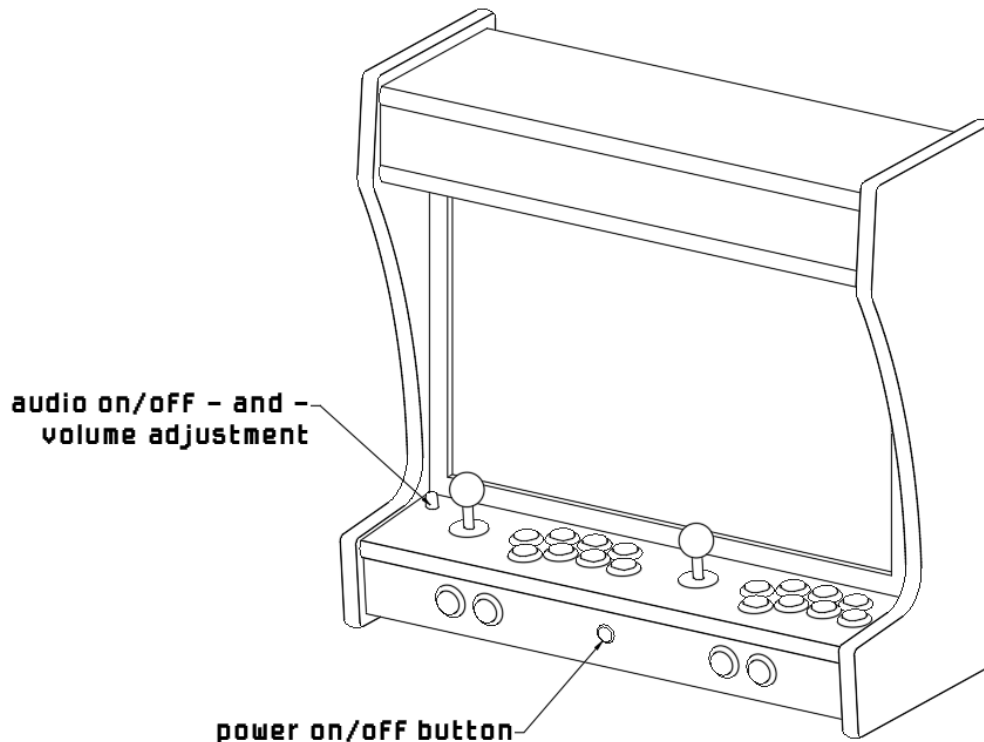
1.1 POWERING UP YOUR ARCADE

After connecting your arcade's power cable to the wall, locate the small on/off power button on the front of your arcade, as illustrated below.

To turn your arcade on, simply press this button inwards. Once pressed, the button will latch inwards and your arcade will power on. Your LED Marquee and LED pushbuttons will light up, and you will see the internal PC/monitor begin its boot sequence. Your arcade will automatically load into the arcade's software without any action needed from you.

While the arcade is performing its boot sequence, please refrain from using the controls on your arcade's control panel.

Please also read [SECTION 2.6 SHUTDOWN AND RESTART](#) for proper procedures to turning off your arcade.



1.2 CONTROLLING YOUR ARCADES AUDIO SYSTEM

Located on the main control surface is your audio's on/off toggle and volume control knob, as illustrated above. Turn this knob **CLOCKWISE** to power on, then adjust the volume by turning the knob further **CLOCKWISE**. To turn off your audio, turn the knob **COUNTER CLOCKWISE** until you feel a faint click indicating that power to the audio system has now been turned off.

USING YOUR ARCADE

2.1 INTRODUCTION



Our arcade system features a user-friendly graphical menu system designed to make navigation effortless. With just a few button presses, you'll find yourself immersed in a world of classic and modern games. Here's what you can expect from our menu system:

- * **Browse Multiple Systems:** Explore a vast library of games from various systems, all conveniently organized within our menu. From retro classics to modern favorites, there's something for everyone.
- * **Game Libraries with Features:** Dive into our curated game libraries, complete with features such as game filters and sorting options. Finding your favorite games has never been easier.
- * **Intuitive Navigation:** Navigate through the menu seamlessly using intuitive controls. Whether you're a seasoned gamer or new to the world of arcade gaming, our menu system caters to users of all skill levels.

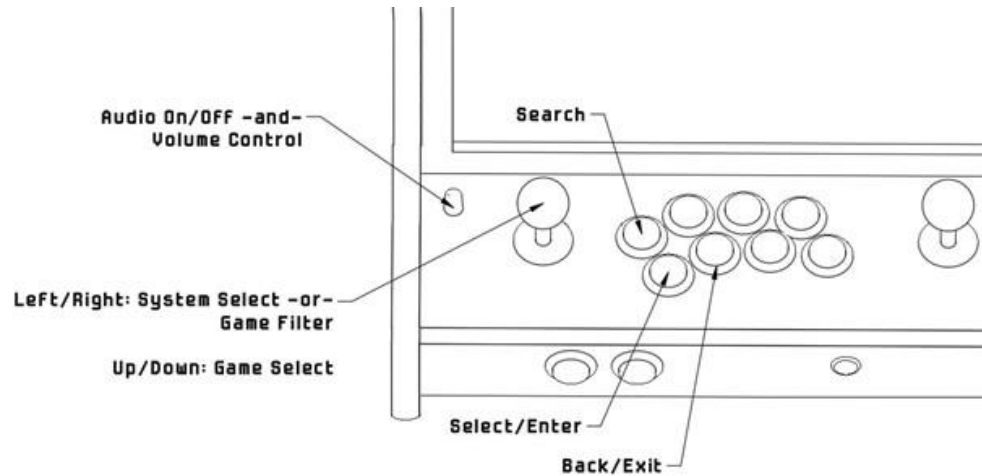
Your arcade's control surface is all you need to navigate and enjoy a seamless gaming experience.

2.2 MAIN MENU NAVIGATION & CONTROL BASICS

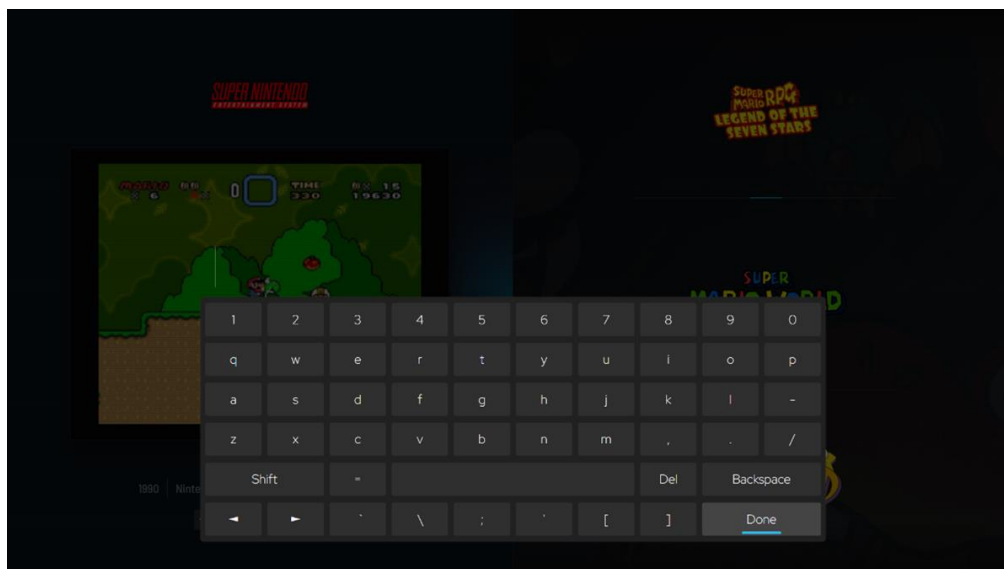
Our arcade system Features a user-Friendly graphical menu system designed to make navigation effortless.

While in the **MAIN MENU**:

Please use the Following control diagram while browsing systems and games



- Use the **JOYSTICK** For **MENU NAVIGATION**
- Use the illustrated **SELECT/ENTER** button to select menu items
- Use the illustrated **BACK/EXIT** button to exit selections, exit menus or to go back in general
- Use the illustrated **SEARCH** button to access an arcade-wide game title search as shown below:

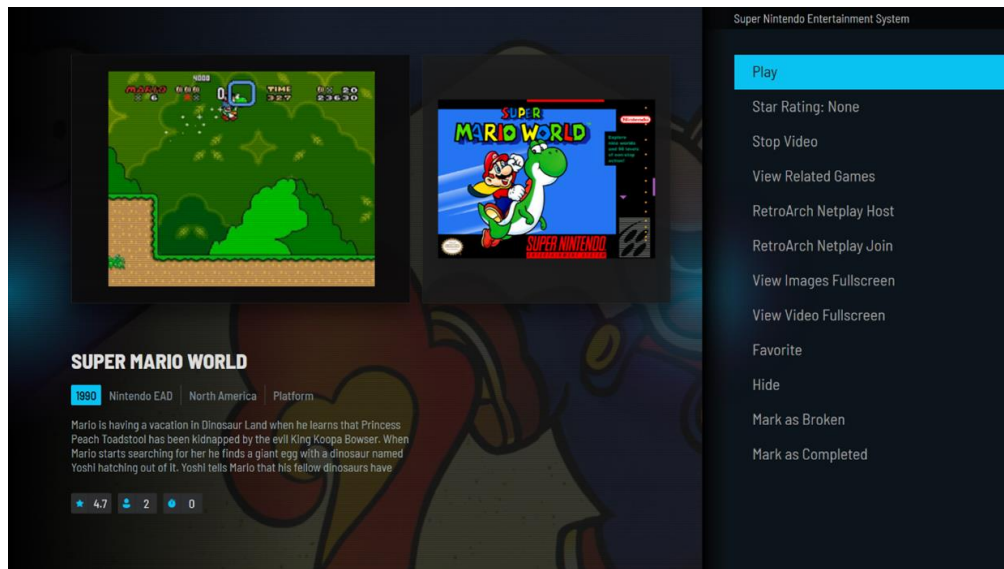


- When a system has been chosen and you're browsing its available game selection, press **JOYSTICK LEFT** or **RIGHT** to access game Filtering options and to Fast jump to specific letters as shown below:



2.3 BROWSING SYSTEMS & LAUNCHING GAMES

Starting games on your arcade is as easy as 1, 2, 3. Just choose a system you want to explore, navigate to and highlight the game title you want to play, and then press your **SELECT/ENTER** button to begin your gaming session.



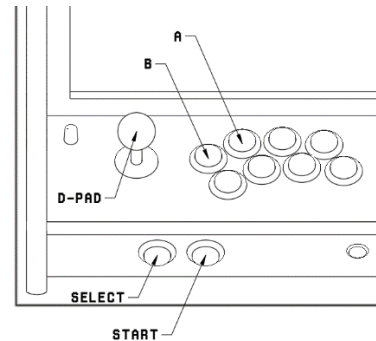
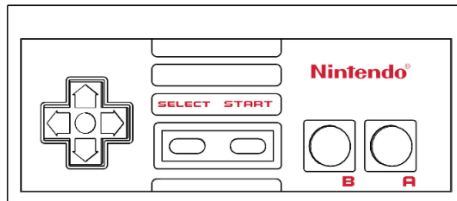
IMPORTANT: While most games load up relatively Fast, some DISC based games, such as Panasonic 3DO, Sega Dreamcast, and Sony PlayStation may take longer to load than normal. Please be patient while waiting for these games to load.

2.4 IN-GAME CONTROL

The arcade system comes with preset controls for each gaming system, making it convenient for players to jump right in and start playing. However, specific button layouts for every game and system are not included, nor illustrated. Given the vast number of playable titles available on the machine, it would be impractical to list them. Nevertheless, discovering the controls for each game is usually straightforward and easy to find out.

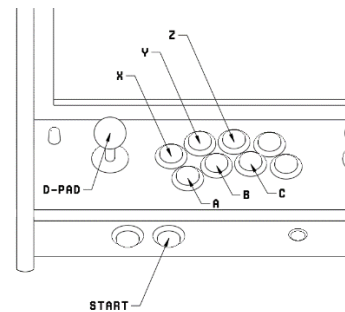
To provide some insight into our approach for button mapping, let's delve into a few examples:

1. The **Nintendo Entertainment System** had a two-button controller (B & A), a SELECT & START button, and an UP/DOWN/LEFT/RIGHT directional pad, as shown below. The corresponding button configuration for this system on your arcade is:



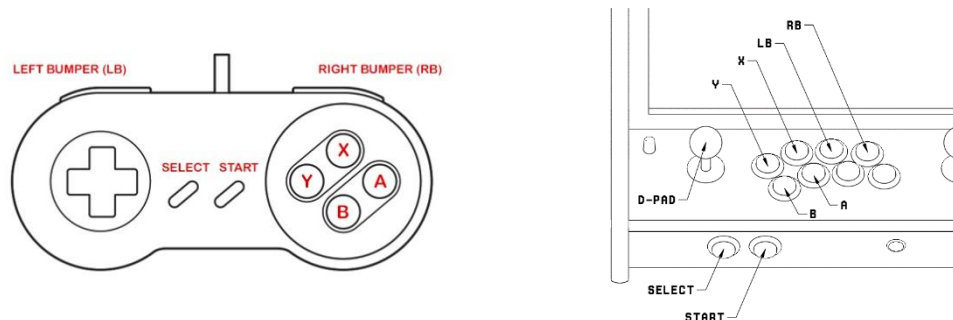
Directional Pad (D-PAD) = Joystick control
 B, A = Buttons 1 & 2
 SELECT, START = Player COIN, START

2. The **Sega Genesis** had a six-button controller (X, Y, Z, A, B, C), a START button, and an UP/DOWN/LEFT/RIGHT directional pad, as shown below. The corresponding button configuration for this system on your arcade is:



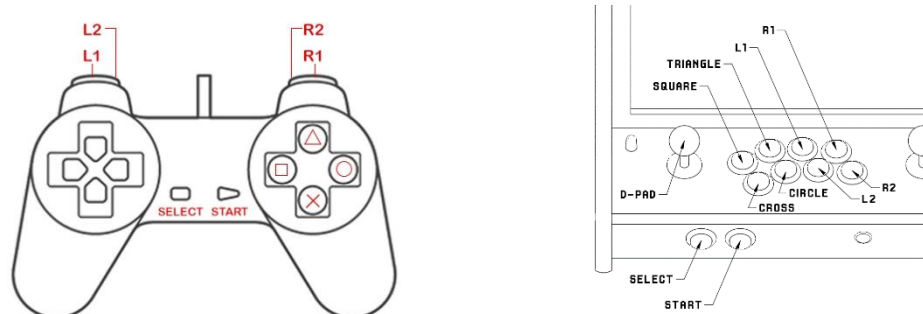
Directional Pad (D-PAD) = Joystick control
 X, Y, Z, A, B, C = Buttons 1, 2, 3, 5, 6 & 7
 START = Player START

3. The **Super Nintendo Entertainment System** had a Four-button controller (Y, X, B, A), two shoulder bumper buttons (LB, RB), a SELECT & START button, and an UP/DOWN/LEFT/RIGHT directional pad, as shown below. The corresponding button configuration for this system on your arcade is:



Directional Pad (D-PAD) = Joystick control
 Y, X, B, A = Buttons 1, 2, 5, 6
 LB, RB = Buttons 3, 4
 SELECT, START = Player COIN, START

4. And lastly, the **Sony PlayStation** had a Four-button controller (SQUARE, TRIANGLE, CROSS, CIRCLE), Four shoulder bumper buttons (L1, L2, R1, R2), a SELECT & START button, and an UP/DOWN/LEFT/RIGHT directional pad, as shown below. The corresponding button configuration for this system on your arcade is:



Directional Pad (D-PAD) = Joystick control
 SQUARE, TRIANGLE, CROSS, CIRCLE = Buttons 1, 2, 5, 6
 L1, R1, L2, R2 = Buttons 3, 4, 7, 8
 SELECT, START = Player COIN, START

Using the arcades control surface with console and handheld titles might seem unfamiliar initially. It'll take some time getting used to. But rest assured; we've prioritized creating intuitive control schemes to make your gaming experience as easy and frustration-free as possible. In the rare case you find yourself grappling with the controls, remember this:

WHEN IN DOUBT, JUST PRESS BUTTONS!

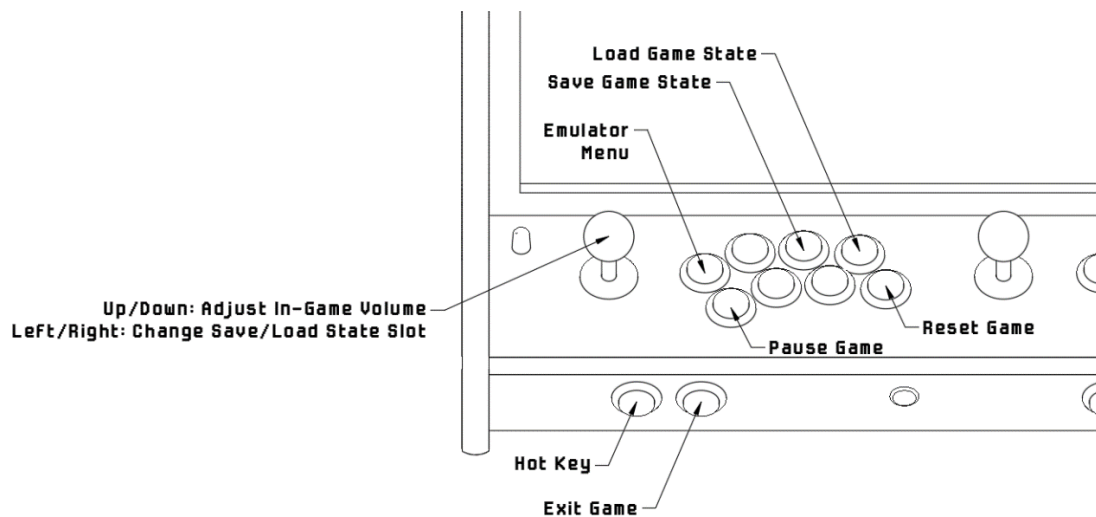
2.5 HOTKEYS

Once a game is launched, you'll have access to some additional in-game Features, such as saving/loading game sessions, game pause (For titles without a standard pause function, i.e. – Arcade titles), game reset, and exiting games.

Before utilizing any of the **HOTKEY** commands, you will need to first **press** and **hold** the **HOTKEY** button, then press any of the following **HOTKEY** commands. Once a **HOTKEY** command is executed, you may then let go of the **HOTKEY** button.

While **IN-GAME**:

Please use the following control diagram while in-game only



- To exit a game session (return to menu), press **HOTKEY**, then **EXIT GAME**
- To save a game session, press **HOTKEY**, then **SAVE GAME STATE**
- To load a prior saved game session, press **HOTKEY**, then **LOAD GAME STATE**
- Multiple saves per game can be accomplished by saving game sessions to a different save state slot. To change the current save/load slot, press **HOTKEY**, then **LEFT/RIGHT JOYSTICK**
- Some games may emulate the original volume of games differently. To change the emulated sound level, press **HOTKEY**, then **UP/DOWN JOYSTICK**
- To reset a game, press **HOTKEY**, then **RESET GAME**
- To pause a game, press **HOTKEY**, then **PAUSE GAME**

IMPORTANT: Most console and handheld games utilized the **START** button on their controllers to pause the game, and we recommend using it. While you can use the pause **HOTKEY** for these games, the described pause feature is primarily intended for use with Arcade titles. Since Arcade games lacked a regular pause button, this feature proves especially useful.

- To access the emulator menu, press **HOTKEY**, then **EMULATOR MENU**

CAUTION: ADVANCED USER KNOWLEDGE REQUIRED

Accessing the emulator provides access to a variety of advanced features and settings which are crucial for the proper functioning of your arcade. We strongly discourage you from attempting to configure or modify any settings within this menu.

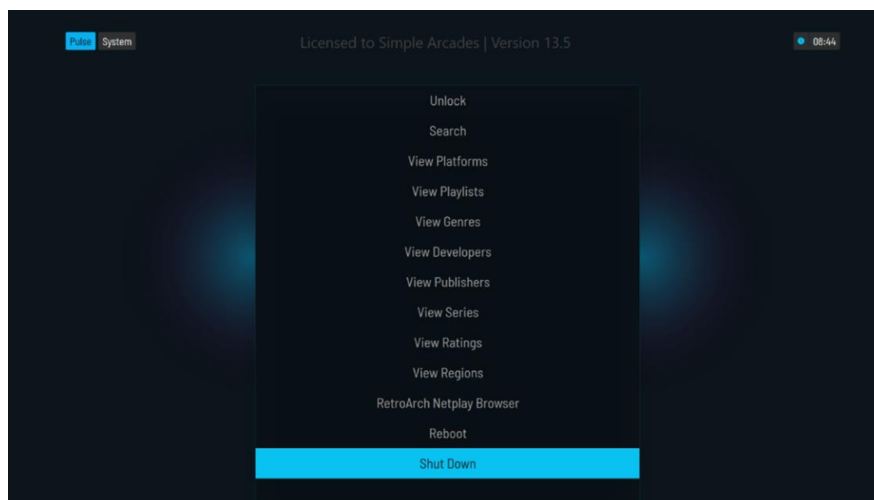
By accessing these menus and making changes to settings, you take full responsibility for any resulting errors. We cannot be held accountable for mistakes made by the user. Technical support will not be available for errors caused by modifications to settings that result in problems or an unresponsive arcade. No exceptions will be considered. Proceed at your own risk.

2.6 SHUTDOWN & RESTART

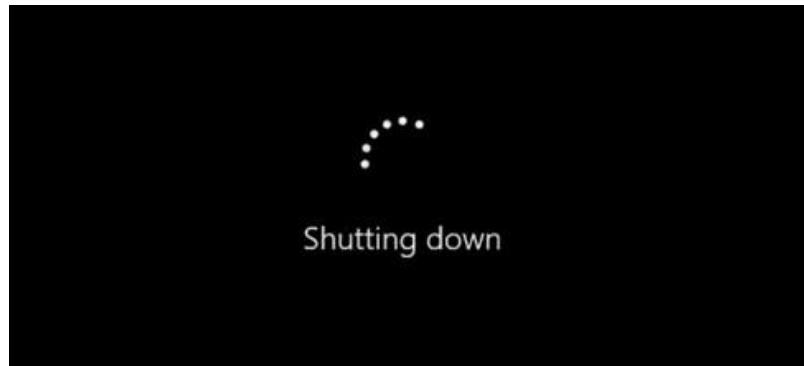
It is crucial that your arcade **NOT** be shut down via the front power button itself.

To ensure a proper shutdown for your arcade, you must return to the main system selection menu.

1. While in the system selection menu, press your **BACK/EXIT** button. This will bring up a list of various options, of which, **REBOOT** and **SHUTDOWN** are amongst the options available.



2. Select the **SHUTDOWN** option to power off your arcade For its next use.



While the arcade is performing a shutdown or restart sequence, please refrain from using the controls on your arcade's control panel.

Only after the shutdown screen & indicator (shown above) has completed, and your monitor has entered into sleep mode, you may then press the Front POWER button to turn off your arcade's marquee lights, LED buttons, and sound system.

- Please **never** attempt to turn off your arcade without performing the procedure above.
- Please **never** attempt to turn off your arcade by disconnecting the power cable while the arcade is on and operational.

As your arcade operates on an internal PC, it's important to follow the proper shutdown procedure before pressing the front button or unplugging the arcade's power cable. Failure to do so is comparable to abruptly powering off your home computer by pulling out the power cable from the wall. Such actions can inevitably lead to the corruption of vital system files or even the malfunction of the internal PC. This corruption may render the arcade unresponsive or non-functional.

Errors caused by improper shutdown are not covered under warranty. Always use the designated shutdown methods provided to ensure the integrity of your system.

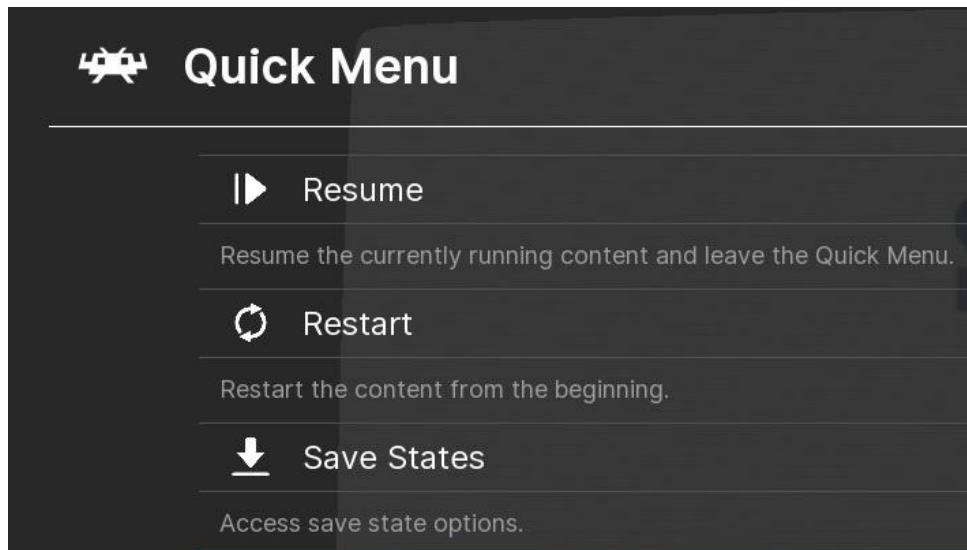
Should you encounter a frozen screen or unresponsive controls, we recommend utilizing the wireless keyboard and mouse to shut down the arcade using the standard Windows **CTRL + ALT + DELETE** procedure. Detailed instructions on how to execute the **CTRL + ALT + DELETE** shutdown procedure can be readily found online.

2.7 DISC SWAPPING

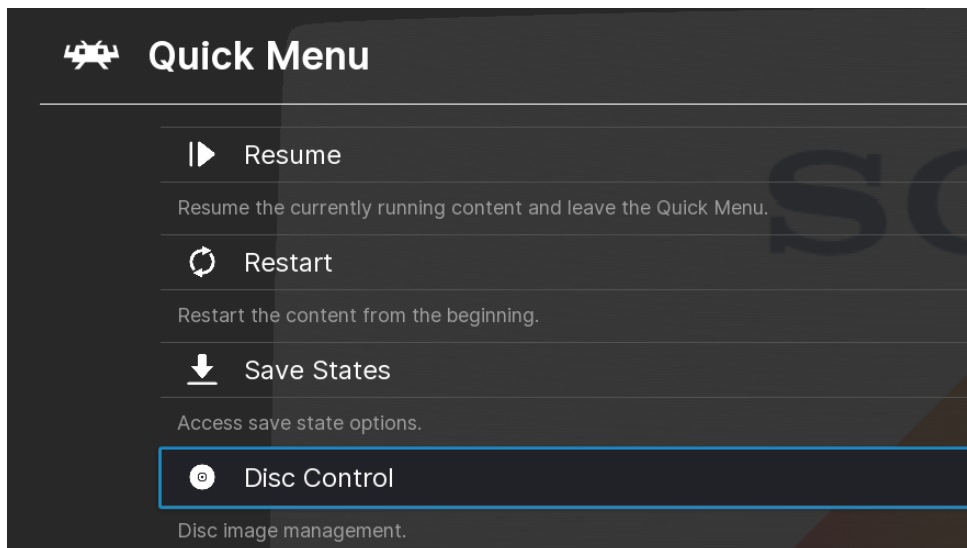
Certain PlayStation titles included with your arcade, such as Final Fantasy VII and Metal Gear Solid, span multiple discs. While browsing PlayStation titles, multi-disc games will have "(MULTI-DISC)" appended at the end of their title name. When playing a multi-disc game, you will reach a point where you'll be prompted to insert the next corresponding disc to continue gameplay.

IF while playing these titles, please use the following steps to correctly change discs:

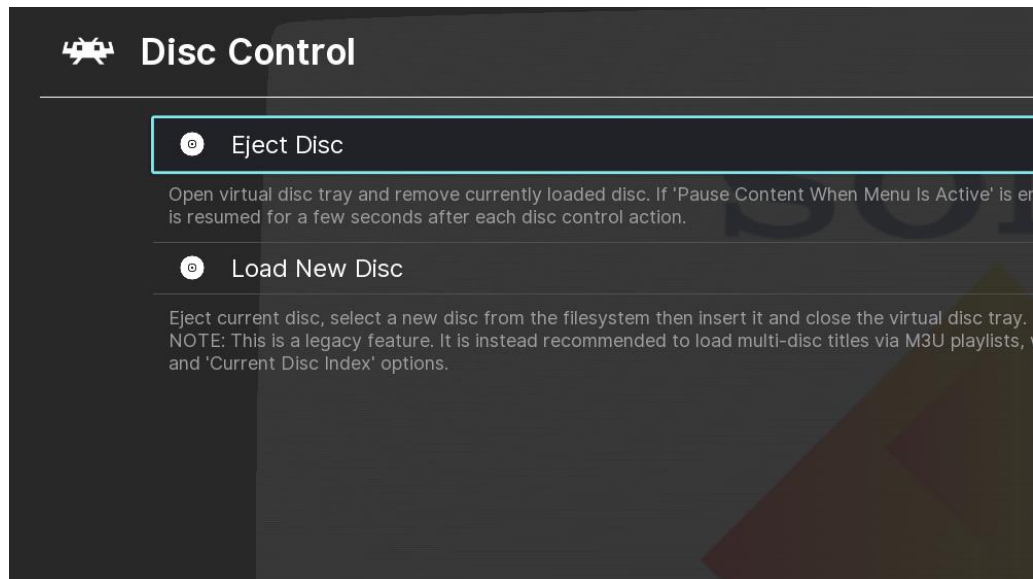
1. While in-game, press your **HOTKEY** + **EMULATOR MENU** button. You will be brought to the emulator **QUICK MENU** as show below.



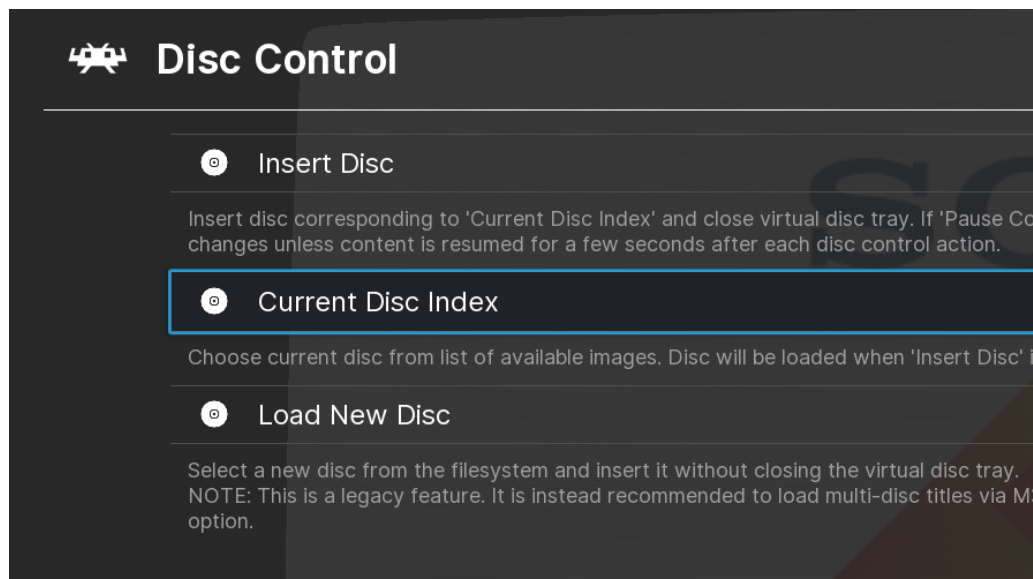
2. Use your joystick to navigate and select **DISC CONTROL**.



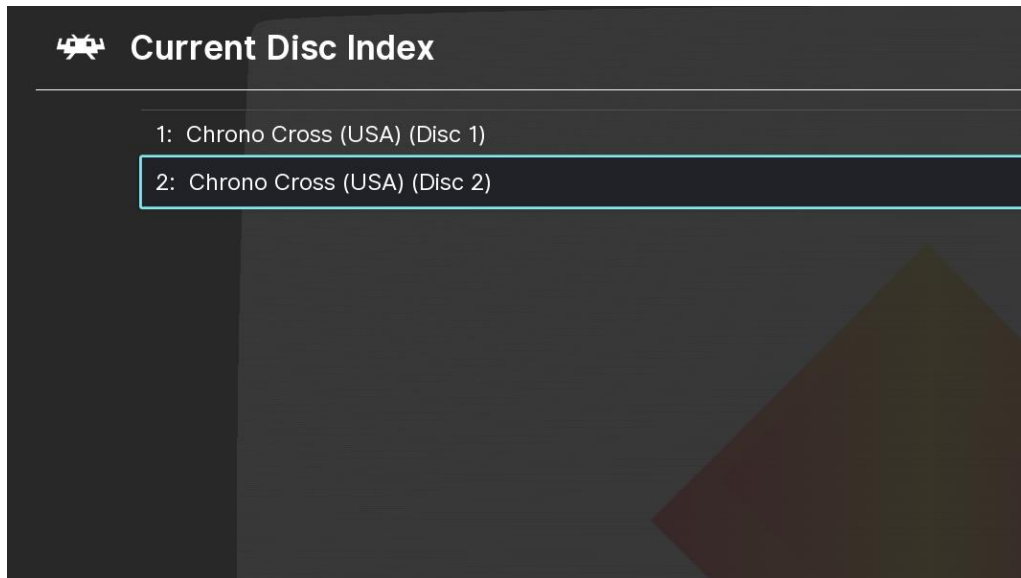
3. Select **EJECT DISC**.



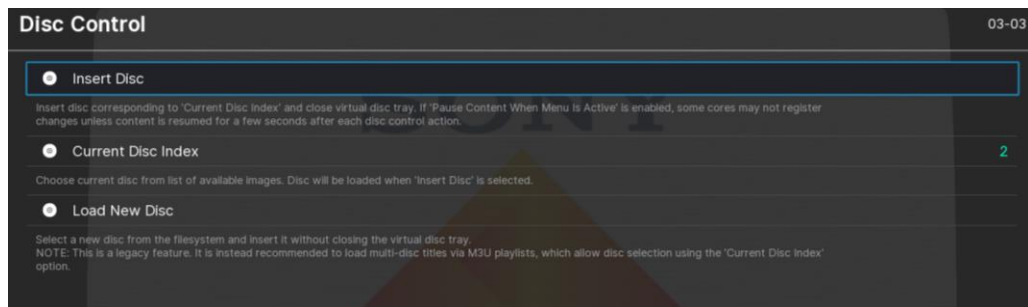
4. Select **CURRENT DISC INDEX**.



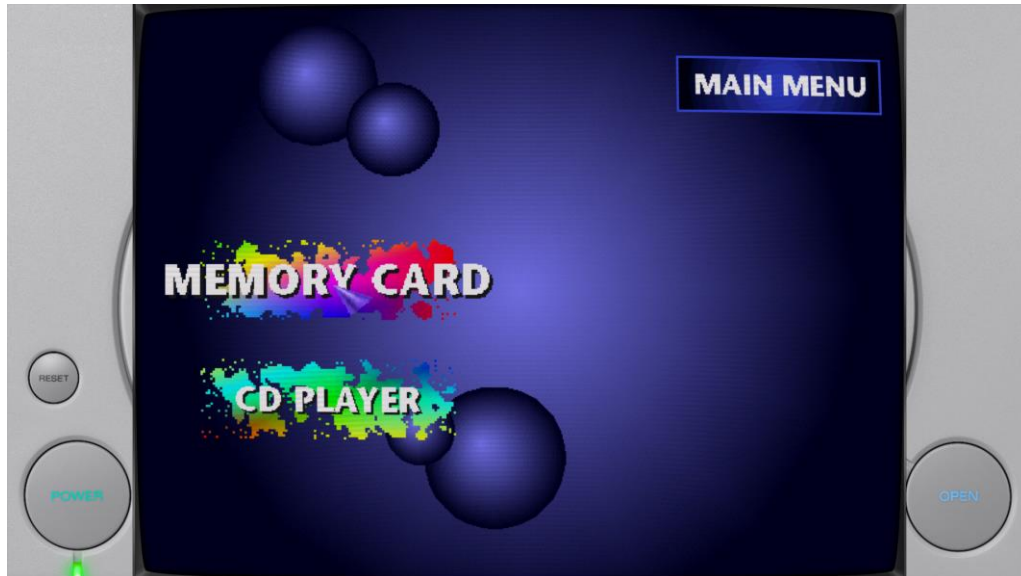
5. Within this index, you'll find all the available numbered discs for your selected title. Highlight and choose the appropriate disc number. In our example below, having completed **DISC 1** of **Chrono Cross**, we now need to select **DISC 2** to continue.



6. Double-check that the correct disc number is displayed to the right of the **CURRENT DISC INDEX** listing. Only when the correct disc is displayed/chosen, highlight and select **INSERT DISC**.



7. Once a disc has been swapped, you may be presented with the following screen below for a few moments while the next disc is loaded and read. Please be patient as your game will continue automatically without any input needed from you.



WALL MOUNTING

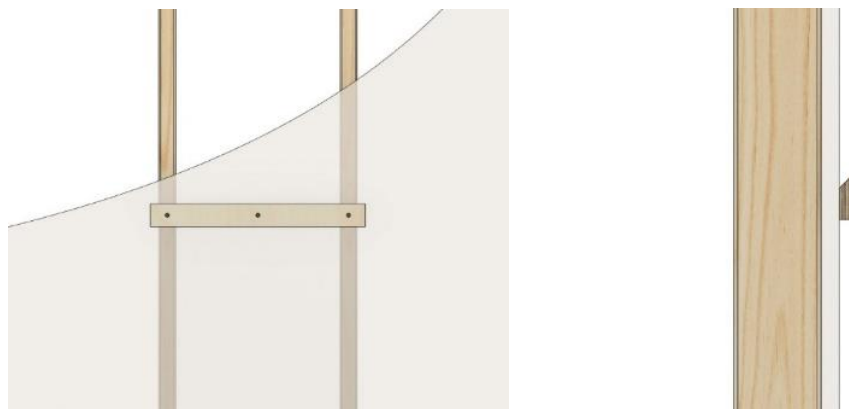
3.1 WALL MOUNTING YOUR ARCADE

Your arcade comes with a robust French-cleat styled wall mount, known for its strength, easy adjustability, and ability to evenly distribute weight. It is crucial to install this wall mount securely to your wall's internal wooden studs and not just the drywall alone. Half of the French-cleat mount is already installed on your arcade, so you only need to mount the corresponding half onto the wall.

The provided French-cleat has three mounting holes: two at each end, precisely 16 inches apart, and one in the center. The spacing of the two outer holes (shown below) aligns with the standard spacing of wooden studs found behind the drywall in most homes, which is typically 16 inches apart.



Using the included screws, attach the French-cleat to at least two of the internal wooden studs of your wall by securing it through the two outer holes, as demonstrated in the provided illustration.



If only one stud is available, you do have the option to mount the French-cleat to that stud using the center hole, although we don't recommend it. If using this method, you will need to provide additional support and prevent your arcade from tilting during gameplay by using the outer holes along with drywall anchors as means of support. As we mentioned before, we do not recommend this type of installation. It is best to install the arcade at a different location with two available studs, or using your arcade as a tabletop arcade only.

If you are unsure of the location of the studs, a stud-finder can be used to locate them within your home's wall before proceeding with the installation. It is crucial to ensure the French-creat is mounted level on the wall, so be sure to use a level during the installation process. This will provide a stable and balanced hanging solution for your arcade. By following these steps, you can securely and accurately install the French-creat on your wall and enjoy its benefits.

Once you have mounted the French-creat on your wall and your arcade, the provided illustration below demonstrates how the two French-creats interlock with each other, creating a secure and stable attachment between your arcade and the wall.



IMPORTANT: We emphasize the importance of mounting your arcade directly to the internal wooden studs of your wall. Mounting the arcade solely on the drywall, even with the use of drywall anchors, will not provide sufficient support. Please avoid this as it may lead to damages or injuries. We cannot be held responsible for any such damages or injuries that may occur as a result of improper mounting of your arcade and French-creat. Your safety and the proper installation of the arcade are crucial, so please follow the recommended mounting procedure to ensure a secure and safe setup.

ROM & GAME DISCLAIMER

4.1 USAGE AND COPYRIGHT DISCLAIMER

All available game titles included on your arcade have been sourced from free-access game archival sites on the internet. These sites are dedicated to preserving retro and modern video game titles that are no longer in production and are unavailable in the primary market. Without these archival efforts, many of these game titles would be lost and forgotten.

By using and emulating ANY included title, you are explicitly agreeing to the following:

- You affirm that you personally own a license for any ROM/image included with your Simple Arcades, LLC arcade.
- You commit not to distribute any of these files illegally.
- You undertake not to attempt to profit from any of these files.
- You acknowledge having permission to download, install, and use ALL ROM and game image sets that your Simple Arcades, LLC arcade provides. Your usage and purchase of our items & services are strictly for the purpose of utilizing our unique custom products/hardware and for your personal digital backup purposes.

Furthermore:

- By utilizing our services, you explicitly acknowledge and instruct Simple Arcades, LLC to include all ROMs and images in good faith, on your behalf, with the understanding that you legally possess the right to obtain each included game.
- You further acknowledge that Simple Arcades, LLC cannot be held responsible for any user's illegal use of a ROM or image.

4.2 GAME COMPATIBILITY

From time to time, you may experience a game included with your arcade that does not operate as intended or not at all. With the vast number of titles included, Simple Arcades, LLC has not personally played through and tested each and every title available on your arcade to guarantee its proper function. Simple Arcades, LLC makes no warranty, express or implied, regarding the legality, accuracy, or completeness of the game files. You, the user, acknowledge that the game files are provided "as-is" and use them at your own risk.

LIMITED WARRANTY

5.1 WHAT IS COVERED?

The arcade system comes with preset controls for each gaming system, making it convenient for this limited warranty covers any defects in material or workmanship in your new arcade.

5.2 HOW LONG DOES COVERAGE LAST?

The warranty period for your product is six (6) months from the documented date of your item being delivered.

5.3 WHAT DOES THE LIMITED WARRANTY NOT COVER?

This limited warranty does not cover any problem that is caused by (a) commercial use, accident, abuse, neglect, shock, electrostatic discharge, degaussing, heat or humidity beyond product specifications, user, error, operation, maintenance or modification; or (b) any misuse contrary to the instructions in the user manual; or (c) lost passwords; or (d) malfunctions caused by other equipment. This limited warranty is void if a product (a) shows signs of alteration; or (b) shows signs of damage or tampering of any interior components (including the unauthorized removal of any component or external cover). This limited warranty does not cover data loss – back-up the contents of your system & ROM storage drive to a separate storage medium on a regular basis. Also, consequential damages; incidental damages; and costs related to data recovery, removal, and installation are not recoverable under this warranty. This limited warranty applies only to hardware products; software, media, and manuals are licensed (and warranted where applicable) pursuant to separate written agreement.

5.4 WHAT DO I HAVE TO DO?

We will not provide any warranty coverage unless your claim is in compliance with all terms of this limited warranty statement and you follow proper return procedure. To request warranty service please contact support@simple-arcades.com regarding your warranty claim. Once it is determined that a repair or replacement is required, you will be prompted for your name, address, phone number, e-mail and then issued a Return Order Number to use when returning product. Product you return to us must be properly packaged in its original packaging (or packaging providing the product with protection equivalent to the original packaging) and shipped, with the shipping charges to be paid by the person(s) returning the equipment. Product must have correctly labeled return address. It is recommended that product be shipped with insurance up to the dollar paid to assist with any loss sustained during the return shipping process.

5.5 WHAT WILL SIMPLE ARCADES DO?

If Simple Arcades deems your repair fit and authorizes you to return your product to us or an authorized service provider, Simple Arcades will repair or replace your product without charge with a functionally equivalent replacement product. Simple Arcades may replace your product with a product that was previously used, repaired and tested to meet our specifications. You are responsible for sending your unit back for inspection, however, Simple Arcades will pay to ship the replacement product to you. By sending product for repair or replacement, you agree to transfer ownership of the original product to Simple Arcades. Simple Arcades may not return your original product to you. Data recovery, advance replacement option, or other warranty-related offerings or service plans are not covered under this limited warranty and are not part of the covered repair or exchange process. Simple Arcades warrants that repaired or replaced products are covered for the greater of either the remainder of the original product warranty or 60 days.